| 2009 |
|---|
| AZ Regional |
| Colt |
| 1 Mohave |
| 2 Havasu |
| 3 Scts Scrappers |
| 4 Chandler |

**Mandatory**
**PRE-TOURNAMENT MEETING**
Thursday July 9, Check in 6:00, meeting 6:30
Chandler Community Center 125 E Commonwealth Ave.
**Directions**: Arizona Ave. exit off of the 202, north on Arizona about 1 mile to Boston St., right on Boston, parking garage (free) is 2 blocks down on the left, center is just north of the garage.

Must be attended by at least one of three coaches. Failure to attend will result in Manager being suspended for the first game

| Date | Field | Game # | Time | Teams | Winner | Scores | | |
|---|---|---|---|---|---|---|---|---|
| **Friday, July 10** | # 5 | 1 | 5:00 PM | 2 - 4 | 4 | **12-0** | | |
| | # 5 | 2 | 7:30 PM | 1 - 3 | 3 | **6-5** | | |
| **Saturday, July 11** | # 5 | 3 | 8:30 AM | 3 - 2* | 3 | 7-1 | | |
| | # 5 | 4 | 11:00 AM | 1 - 4* | 4 | 8'-1 | | |
| | # 5 | 5 | 5:00 PM | 2 - 1* | 2 | 16-6 | | |
| | # 5 | 6 | 7:30 PM | 4 - 3* | 3 | 4-1 | | |
| **Sunday, July 13** | # 5 | 7 | 9:30 AM | Seed 2(Chandler) vs Seed 1(Scrappers) | **Championship** | **Chandler** | | |
| | | | | | | | | |
| | | | | | | | | |

| Teams | Wins | Loss | | | Runs allowed | Runs scored | Points | Seed |
|---|---|---|---|---|---|---|---|---|
| | | | | | | | | |
| **1 Mohave** | | **1** | | | | | | |
| **2 Havasu** | | **2** | | | | | | |
| **3 Scts Scrappers** | **2** | | | | | | | |
| **4 Chandler** | **1** | | | | | | | |

Tournament Director : Bim Jones 480.231.0168

Tournament Chairperson: Jim Teeter 602-359-4623

**FIELDS**
All games will be played at Copper Ridge School, 10101 E Thompson Peak Parkway, Scottsdale. From the North East segment of the 101, take exit 36 Pima / Princess Drive. Go north on Pima. Turn right on Thompson Peak and proceed to the school.

Game Notes:

All games will be played to completion. Any team failing to play in an assigned game will be removed from tournament play.

Game time of the first game of consecutive games is the time posted. Other games will start 30 minutes from the end of the previous game. .

For pool games wihout *, a coin flip to decide the home team will be done before each game. Polls games with an *, second team is home team. Only the Tournament Director oe designee will do the coin flip. During playoffs, the higher seed will be home team and occupy the third base dugout.

The following tie breaker will be used to advance teams to the playoffs, if needed:

1 - Head to Head (if only two teams tied)
2 - Least runs allowed
3 - Most runs scored
4 - Coin flip
Once a team has been identified to move on, the process begins with head to head again.

If there is a forfeit, the team will receive a win and if needed to determine a tie breaker, the value of the forfeit will be determined by an average of the least runs allowed and the average of the most runs allowed by that team in all other games in pool play.