

REFEREE PLAN

The 19th Mission Viejo Classic AYSO Invitational - 2009

1 Game Officiating

- 1.1** Officiating of the games shall be accomplished with referee teams using a Referee and two (2) Assistant Referees applying the Diagonal System of control.
- 1.2** Only AYSO Safe Haven Certified referees will be accepted.
- 1.3** The decisions of the Referee regarding Law application connected with play are final.
- 1.4** Referees shall at all times impose the Laws and Rules & Regulations of competition as defined by FIFA, AYSO and the Tournament.
 - 1.4.1** All Referees should read the Tournament Rules & Regulations as posted on the Tournament website (www.ayso84.org) prior to arriving for game assignments.
- 1.5** Referees are to remove or cover their referee uniform jersey when participating as a spectator.
- 1.6** Newly trained Referees or those with nominal experience should not be participating in the Tournament.
- 1.7** All Referee teams representing teams must be approved by the team's Regional Referee Administrator (RRA) for a designated match level competency. Area Referee Administrator's approval is required for referees wishing to officiate U16 and U19 matches.
- 1.8** Youth Referees are welcome to participate.
 - 1.8.1** Can Asst Referee matches up to their age group.
 - 1.8.2** Can Referee matches 1 age group below their age group provided their RRA so approves them.

2 Referee Scheduling

- 2.1** To assure the availability of the largest number of neutral referees possible, each team accepted into the Tournament should provide a 3-person referee team of adequate skill level and experience. Each referee team must be available for a minimum of three games.
 - 2.1.1A** Referee Deposit of \$250 is required for each team that enters the Tournament. Teams will be fully refunded their Referee deposit if the Referee team (3 referees) completes a maximum of three game assignments. In case the referee team completes 75% or more of their assignments, the refund will be prorated based on $\$250/9=\27.77 per referee per game. In case the referee team completes less than 75% of their assignments, the refund will be forfeited. Completion of referee assignments is determined by the Chief Referee or designate.
 - 2.1.2** Referee Deposits will be mailed within 14 days after the conclusion of the event.
- 2.2** Referee game assignments are planned for posting on the Tournament website (www.ayso84.org) at least 1 week before the Tournament.

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- 2.2.1** Coaches are responsible for ensuring their Referee team is made aware of the Referee game assignments.
- 2.2.2** All game assignment conflicts must be communicated to the Chief Referee as soon as possible so that arrangements can be made with minimal impact to the game(s) in question. Referee no shows on game day cause significant problems.
- 2.2.3** The Tournament Chief Referee may assign Referees to games below the stated level of competency as the Tournament needs all games to be covered by 3-person Referee teams.
- 2.2.4** Referee teams with children playing will be assigned games so there are no child's game conflicts.
- 2.2.5** A Referee team can represent more than 1 team, but they can not have any children playing in the Tournament.

3 Referee Field Procedures

- 3.1** All Referees shall check-in with the Tournament Chief Referee 30 minutes prior to their assigned games so control with game coverage is maintained and the risk of a game not having Referees is minimized.
 - 3.1.1** Failure to check in 30 minutes prior to assigned games may result in that Referee team being deemed a no show. Other standby/available Referees may then be assigned to the match.
- 3.2** All Referees on the 3-person team are to wear matching jerseys. As such, all Referees should bring gold jerseys.
 - 3.2.1** Alternate colored Referee jerseys (black, red, or blue) are welcomed provided the Referee team matches and the colors do not conflict with teams' jersey colors.
 - 3.2.2** Each team shall provide completed game lineup cards so that all eligible players can be determined as having played at least ½ half of the game.
 - 3.2.3** Any team in violation of this needs to be reported immediately to the Tournament Chief Referee.
- 3.3** All Pool Play games must start at the designated time.
 - 3.3.1** Games must end 5 minutes before the start of the next game.
- 3.4** A normal coin toss is used to start the game.
- 3.5** Referees should ensure the goalkeeper have jerseys easily distinguishable from teammate and opponent jerseys.
- 3.6** In the event both teams have similar jerseys, the home team is to change jerseys or wear pennies (the Tournament will have some available).

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3.7 Each team will present completed line-up game cards which indicates eligible/ineligible players. Ineligible players can not participate unless so authorized by the Tournament. A field marshal should be available to assist with any issues related to this.

3.8 Completed game cards need to be turned into the Field Marshals or the Chief Referee at the end of the games.

4 Disciplinary Actions

4.1 All significant disciplinary actions must be reviewed immediately after the game with the Chief Referee by the Center Referee as additional disciplinary action may be required.

4.1.1 All Player sendoffs and Coach or Spectator ejections are significant disciplinary actions.

5 Tournaments Memento

5.1 All referees will receive a memento of the Tournament

Dated 01/07/09